Writeable CTEs

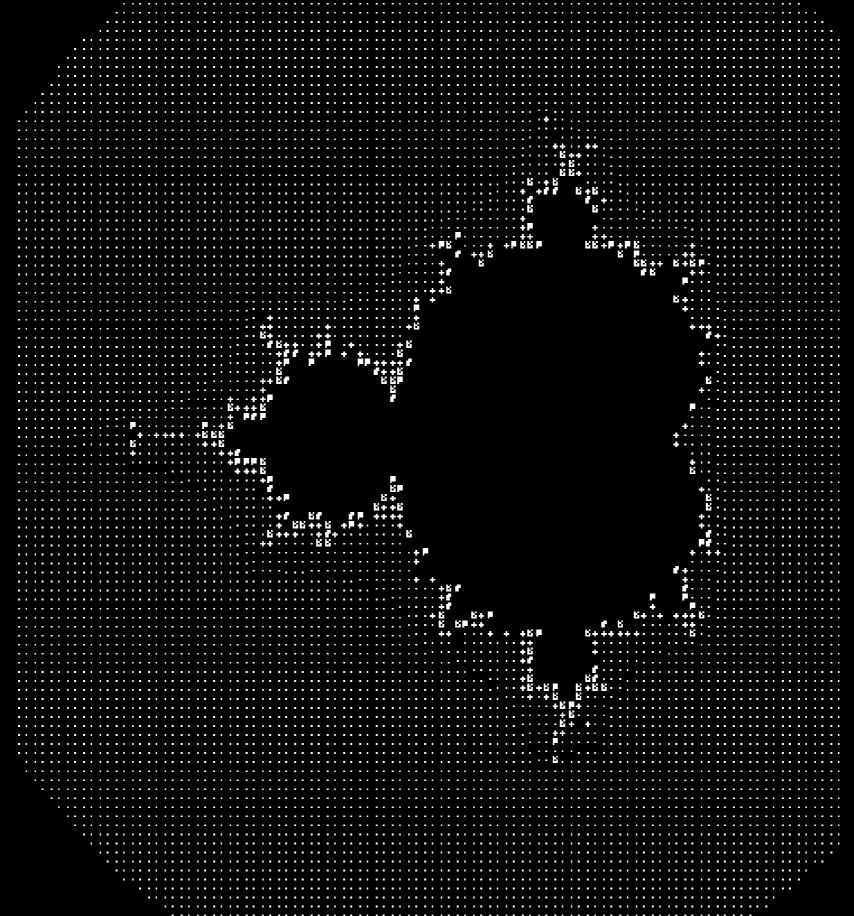
(the next big thing)

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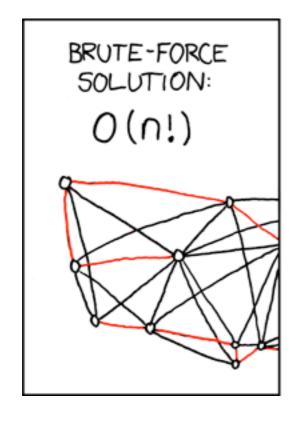
Current CTEs

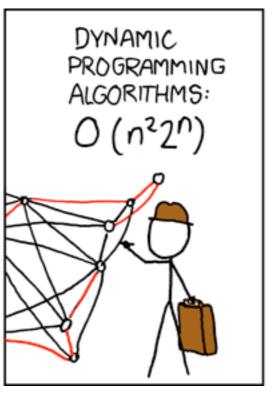
```
WITH [RECURSIVE] t1 [(column type,...)] AS
(
     [SELECT | VALUES]
[UNION [ALL]
     [SELECT]
),
t2 AS...tn AS...
SELECT...
```



Travelling Salesman Problem

Given a number of cities and the costs of travelling from any city to any other city, what is the leastcost round-trip route that visits each city exactly once and then returns to the starting city?







OBTW

With CTE and Windowing, SQL is Turing Complete.

What Didn't the Old Syntax Do?

WRITE!

For 8.5: Simple Partition Management

```
CREATE TABLE log (
    ts TIMESTAMPTZ NOT NULL,
    msg TEXT
);
```

For 8.5: Simple Partition Management

```
CREATE TABLE log_200901 ()
INHERITS(log);

ALTER TABLE log_200901 ADD
CONSTRAINT right_month CHECK(
ts >= '2009-01-01' AND
ts < '2009-02-01');
```

For 8.5: Simple Partition Management

```
ishii@pgcon09j:54321=# WITH
t1 AS (
     DELETE FROM ONLY log
     WHERE ts >= '2009-01-01' AND ts < '2009-02-01'
     RETURNING *
),
INSERT INTO log_200901 SELECT * FROM t1;
INSERT 0 83240</pre>
```

What you'll be able to do:

```
WITH t AS (
    DELETE FROM ONLY log WHERE ts >= '2009-01-01'
                       AND ts < '2009-02-01'
                       RETURNING *)
INSERT INTO log 200901
SELECT * FROM t;
                       OUERY PLAN
 Insert (cost=27.40..27.52 rows=83240 width=40)
   -> CTE Scan on t (cost=27.40..27.52 rows=83240 width=40)
         CTE t
           -> Delete (cost=0.00..27.40 rows=83240 width=6)
                 -> Seq Scan on log (cost=0.00..27.40 rows=83240 width=6)
                       Filter: (..)
(6 rows)
```

What you can do now: Partition Management

```
CREATE TABLE im (
   id SERIAL PRIMARY KEY,
   provider TEXT NOT NULL, /* should be fk */
   handle TEXT NOT NULL
);
```

```
CREATE TABLE phone (
   id SERIAL PRIMARY KEY,
   country_code TEXT NOT NULL,
   phone_number TEXT NOT NULL,
   extension TEXT
);
```

```
CREATE TABLE street (
    id SERIAL PRIMARY KEY,
    street1 TEXT NOT NULL,
    street2 TEXT,
    street3 TEXT,
    city TEXT NOT NULL,
    state TEXT,
    country TEXT NOT NULL,
    post code TEXT
```

```
CREATE TABLE person_im (
    person_id INTEGER NOT NULL REFERENCES person (id),
    im_id INTEGER NOT NULL REFERENCES im (id),
    UNIQUE (person_id, im_id)
);

CREATE TABLE person_phone (
    person_id INTEGER NOT NULL REFERENCES person (id),
    phone_id INTEGER NOT NULL REFERENCES phone (id),
    UNIQUE (person_id, phone_id)
);

CREATE TABLE person_street (
    person_id INTEGER NOT NULL REFERENCES person (id),
    street_id INTEGER NOT NULL REFERENCES street (id),
    UNIQUE (person_id, street_id)
);
```

```
t im AS (
    INSERT INTO im (provider, handle)
    VALUES
        ('Yahoo!', 'dfetter'),
        ('AIM', 'dfetter666'),
        ('XMPP', 'david.fetter@gmail.com')
    RETURNING id
t person im AS (
    INSERT INTO person im
    SELECT * FROM t person CROSS JOIN t im
),
```

VALUES (true);

Query Clustering: Transaction Management

```
CREATE TABLE foo (
    id SERIAL PRIMARY KEY,
    bar id INTEGER NOT NULL
);
CREATE TABLE bar (
    id SERIAL PRIMARY KEY,
    foo id INTEGER NOT NULL REFERENCES foo(id)
                           ON DELETE CASCADE
                           INITIALLY DEFERRED
);
ALTER TABLE foo ADD FOREIGN KEY (bar_id) REFERENCES bar(id)
                                    ON DELETE CASCADE
                                    INITIALLY DEFERRED;
```

Query Clustering: Transaction Management

```
WITH t AS
  INSERT INTO foo(id, bar id)
  VALUES (
     DEFAULT,
     nextval(pg get serial sequence('bar', 'id'))
  RETURNING id AS foo id, bar id
INSERT INTO bar(id, foo id)
SELECT bar id, foo id FROM t RETURNING *;
```

First try: David digs into the grammar and gets cut a few times.

First try: Marko reworks the planner. It needs to know when it creates a ModifyTable node. These used to have another name.

First try: Marko reworks the executor. It needs new nodes. Mmmm...nodes.

```
Marko reworks the executor, Part II:
Copy & Paste. Now it's getting ugly...
```

Jaime Casanova, Tom Lane, and Robert Haas look at the reworked executor.

D'oh!

FAIL

Way too much code copying from top level to the new nodes.

Planner changes for ModifyTable node (a few)

Executor changes: ONE new node called ModifyTable

Marko Tiikkaja restructures the whole code base for the ModifyTable node. "The usual stuff," (he said casually) for new nodes.

MILITARIA

Next Steps

INSERT, UPDATE and DELETE on the top level. RECURSIVE Optimization

Questions? Comments?

ありかとう

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